Lab 3: Smiley

- Modify a Java Applet that draws a face
- Part 1: Explore the parameters that control the face’s appearance
- Part 2: Prompt the user for alterations to the face
Questions?
Logistics

- Tomorrow:
  - Even More Loops
  - Debugging Techniques

- Assignments
  - Program 1 is Due Tomorrow
  - Lab 2 is Due Tomorrow
  - Lab 3 is Due on Tuesday
  - Program 2 is Available